# KEYBOARD MAPPING & MAIN INTERFACE

# EARTH

## WEAPONS, SKILLS & DEVICES

USE SHORTCUT SLOT 1	- 1
USE SHORTCUT SLOT 2	2
USE SHORTCUT SLOT 3	3
USE SHORTCUT SLOT 4	4
USE SHORTCUT SLOT 5	5
USE SHORTCUT SLOT 6	6
ALTERNATE BANK SELECT	ALT
FIRE ALL WEAPONS	F

### TARGETING

SELF	
CLOSEST NAV POINT	W
CLOSEST FRIENDLY	s
CLOSEST NEUTRAL OBJECT	×
CLOSEST ENEMY E	/F8
NEXT TARGET OURREVILY SELECTED TYPE	D
PREVIOUS TARGET CURRENTLY SELECTED TYPE	C
NEXT TARGET	Z
PREVIOUS TARGET	Р

### MESSAGING

CHANNEL MESSAGE	ENTER
REPLY TO MESSAGE	R
TARGETED MESSAGE	J
LOCAL MESSAGE	K
GROUP MESSAGE	L
GUILD MESSAGE	
SECTOR MESSAGE	BACKSPACE

EXPERIENCE BARS GAME OPTIONS NAVIGATION MAP CAPTAIN'S MENUS SHIP INVENTORY



PURWARD	~
REVERSE	z
STOP	[
THRUST LOCK	
РІТСН ЦР	UP ARROW
PITCH DOWN	DOWN ARROW
LEFT	LEFT ARROW
RIGHT	RIGHT ARROW
WARP (START/STOP)	G.
AUTO LEVEL (ON/OFF)	V
TOGGLE AUTO FOLLOW	SPACEBAR

### NAVIGATION MAP

TOGGLE MAP DISPLAY	тав, м
ZOOM IN	
ZOOM OUT	
GALAXY MAP	G

### MENUS

QUIT GAME	ESC
MISSION SCREEN	ш
TOGGLE INVENTORY SCREEN	
CHARACTER MENU	Y
SHOW TOOL TIP	ALT
HELP	F1

### CAMERA CONTROLS

ENERGY LEVEL

SHORTCUT SLOTS 1-3
(WEAPONS/SKILLS/DEVICES)

CYCLE PRIMARY VIEW	F9
CYCLE ADD'L VIEWS	F10
ZOOM CAMERA	SHIFT + MOUSE
SWIVEL CAMERA	CTRL + MOUSE
RESET CAMERA	HOME



MORE SHORTCUT SLOTS (DRAG & DROP SKILLS OR WEAPONS)

SHIELD STRENGTH STRENGTH

HULL

SHORTCUT SLOTS 4-6
(WEAPONS/SKILLS/DEVICES)

CALL FOR HEL FORMATION OPTIONS LEAVE / DISBAND GROUP **GROUP MEMBERS** TARGET - SPECIFIC ACTIONS TARGET HULL & SHIELD TARGET VIEW CYCLE TARGETS







